**Games & Interactive Whiteboards**

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I had a request last week for games that can be used on the Interactive Whiteboard, so I thought I’d pass a few on:

         [Grammar Ninja](http://www.kwarp.com/portfolio/grammarninja.html) - Three levels of difficulty. Each ordeal (!) has 10 questions. The challenge is to find parts of speech.

         [Which one doesn’t belong?](http://wodb.ca/index.html) Based on a book by Christopher Danielson (which we don’t have yet). No answers are provided because there are many ways of choosing which one doesn’t belong. A good one for conversation and vocabulary?

         [Brain Pop](https://esl.brainpop.com/) This is a Language Program  that schools can subscribe too but there are free games (click on the Rubik cube). I looked at lots of the program and didn’t get asked to pay.

         [ABC Splash](http://splash.abc.net.au/home#!/games) Games here for all subjects and all years F-10. (Some of them look more like school work and less like games!)

         [Free Rice](http://freerice.com/#/english-vocabulary/1542)  An English vocabulary game. For each correct answer 10 grains of rice is donated. (The banner ad that you see generates enough money for the World Food Programme to buy 10 grains of rice to help reach Zero Hunger).

         [Literactive](http://www.literactive.com/Download/live.asp?swf=story_files/washing_line_rhyme_US.swf) A game to test your recognition of rhyming words.

Those newer to EAL teaching may not know about the [International Children's Digital Library](http://en.childrenslibrary.org/). Books written in many languages to read online. On the *simple search* screen there is a drop-down menu with a list of 60 languages to choose from.



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